### Rigid motions, symmetry and crystals.

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## Rigid motions on a plane.

A *rigid motion* is a map of a plane to itself which preserves distances and angles.

**1**. Show that a parallel translation, a central symmetry, a rotation and a reflection are rigid motions.

**2**. Show that a composition of two rigid motions is a rigid motion.

**3**. Show that a composition of two central symmetries is a parallel translation.

4. Show that a composition of two reflections is a parallel translation or a rotation.

5. What is a composition of two rotations with different centers?

**6**. Let ABC and A'B'C' be congruent triangles. Show that there is exactly one rigid motion which send A to A', B to B' and C to C'.

7. Show that any rigid motion is a translation, a rotation, a reflection or a composition of a reflection and a translation along the line of reflection.

#### Rigid motions in geometric problems.

Rigid motions and symmetry are very useful in some geometric problems. Here are some examples.

**1**. Given an angle  $\angle ABC$  and a point *D* inside this angle. Construct a segment with the endpoints on the sides of the angle  $\angle ABC$  and the midpoint *D*.

2. There is a regular polygon with 10 vertices. Two players play the following game. Each player in his turn draws a diagonal which does not cut previously drawn diagonals. The player who can not make a move looses. Who can always win in this game?

**3**. Given a line l and points A and B on the same side of l. Find the point X on l such that AX + XB is the smallest.

4. Given an acute triangle ABC. Find points P, Q and R, one on every side of this triangle, such that the triangle PQR has the smallest perimeter.

5. On the sides of a triangle ABC the squares ABMN and BCPQ are constructed (outside of the triangle). Show that the centers of the squares and the midpoints of AC and QM are vertices of another square.

**6**. On the sides of a triangle the equilateral triangles are constructed (outside of the triangle). Show that the centers of these equilateral triangles form another equilateral triangle.

7. Find a point X inside the triangle ABC such that AX + BX + CX is the smallest.

### Rigid motions in space.

One can define rigid motion in space in the same way as on a plane.

**1**. A parallel translation, a reflection in a plane and a rotation about some axis are rigid motions.

**2**. Let F be a rigid motion which does not move a point P. Then F is either a rotation or a reflection composed with some rotation (may be on 0 degrees).

**3**. Any rigid motion in space is a rotation, a parallel translation, a reflection or a composition of these motions.

### Groups of symmetries.

Let G be some set of rigid motions (on a plane or in space) satisfying two properties

(1) if a rigid motion is in G then its inverse is also in G;

(2) a composition of two motions from G is again in G.

We call such G a group. A typical example of a group is the set of all rigid motions preserving a given geometric figure. A group of symmetries of a rectangle contains two reflections, a central symmetry and the identity map. So it has four elements.

1. If the group of symmetries of a plane figure contains more than one central symmetry, then it has infinitely many central symmetries.

**2**. Show that a polygon has at most one center of symmetry.

**3**. Given a hexagon such that any two opposite sides are parallel and congruent. Show that this hexagon is centrally symmetric.

4. Describe all quadrilaterals with group of symmetries of 4 elements.

5. Find the number of symmetries of a parallelogram, a square, an equilateral triangle, a regular tetrahedron, a cube and a dodecahedron.

**6**. Show that the group of symmetries of a cube contains a group of symmetries of a tetrahedron. (Hint: inscribe a regular tetrahedron in a cube.)

**7**. List the angles of rotations for all rotations which are symmetries of a dodecahedron?

8. Show that any group of rigid motions with finitely many elements fixes a point.

**9**. Show that any finite group of rigid motions on plane is the group of symmetries of a regular polygon or of some quadrilateral, or just a group of rotations on the multiples of the angle  $\frac{360^{\circ}}{n}$ .

# Crystals and crystallographic groups.

A set M of points on a plane (in space) is called *regular if* 

- (1) every circle (ball) contains finitely many points from M;
- (2) every circle (ball) with sufficiently large radius contains a point of M;
- (3) for any two points x and y from M there is a rigid motion from the group of symmetries of M which maps x to y.

It is clear that a regular set M has a large (infinite) group of symmetries G. A group G of rigid motions is called a *crystallographic group* if by applying all motions from G to some point x one gets a regular set M.

**1**. Let G be a crystallographic group on a plane (in space) and T be the set of all translations from G. Show that T is a group.

**2**. Show that T can be obtained starting with two (three) parallel translations on a plane (in space) by applying compositions and taking inverse.

**3**. Let x be a point of a regular set M and  $G_x$  be the set of symmetries from G preserving x. Show that  $G_x$  is a finite group.

4. List all  $G_x$  possible for crystallographic groups G on a plane. You should get 10 different groups.

5. Describe all crystallographic groups on a plane. You should get 17 different groups.

**6**. Think about problems 4 and 5 in space. There are 32 possible  $G_x$  and 230 different crystallographic groups! (Actually in crystallography all these groups have names. If you take exam in crystallography, you have to know them all.)

7. Let G be a crystallographic group. There exists a polygon (a polyhedron for the space) such that its images under the symmetries from G cover the whole plane (space) without overlapping.

Place several atoms inside this polyhedron, proliferate them along the space. You get a picture similar to how atoms are placed in real crystals.